

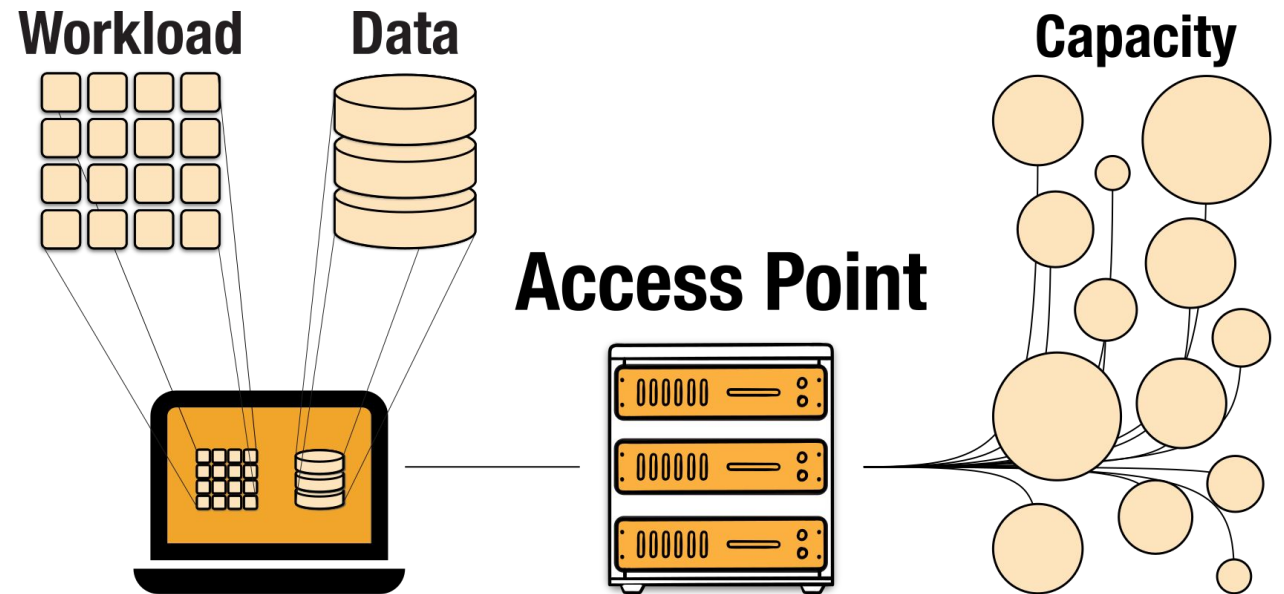
# OSG/PATh Experiences with DevOps

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# The OSG Consortium

- OSG Consortium operates pools of shared capacity for distributed High Throughput Computing (dHTC)
- OSG staff provide:
  - OSG Fabric of Services
  - Software distribution, integration and maintenance
  - Research Facilitation
  - ...and much more!



# PATH

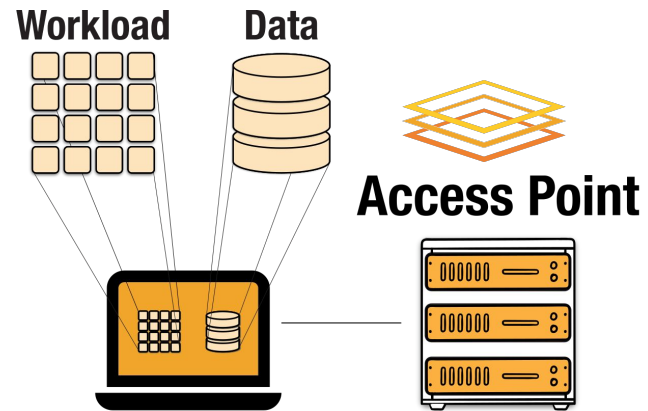
- PATH: **P**artnership to **A**dvance **T**hroughput Computing
  - OSG Consortium
  - Center for High Throughput Computing (CHTC)
  - [Webinar: Harnessing the Power of Distributed HTC ft. Miron Livny](#)
- CHTC is home to the PATH DevTeam, developers of the HTCondor Software Suite (HTCSS)
- HTCSS is a critical part of the OSG Software Stack

DevOps: combining *software development* and *operations* to provide *higher quality* software, *more quickly*

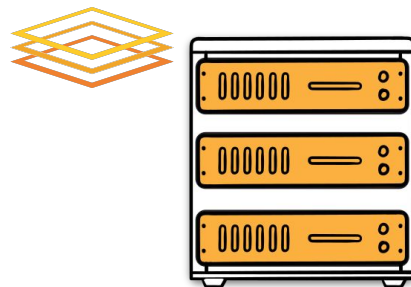
# OSPool: PATh DevTeam + OSG Ops

- The OSPool is a dynamic, dHTC service for open science with contributions from hundreds of sites
- Consists of distributed services operated by a distributed OSG Operations Team
- Services all based on HTCSS
- End-user support and documentation provided by OSG Research Facilitators
- No brainer for PATh DevOps!

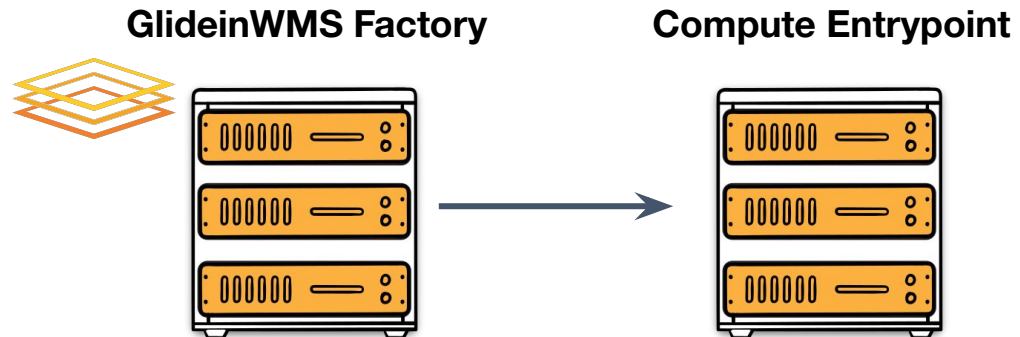
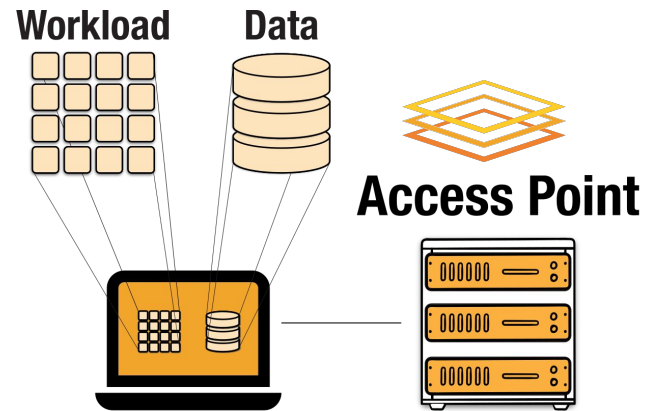
# Under the Hood



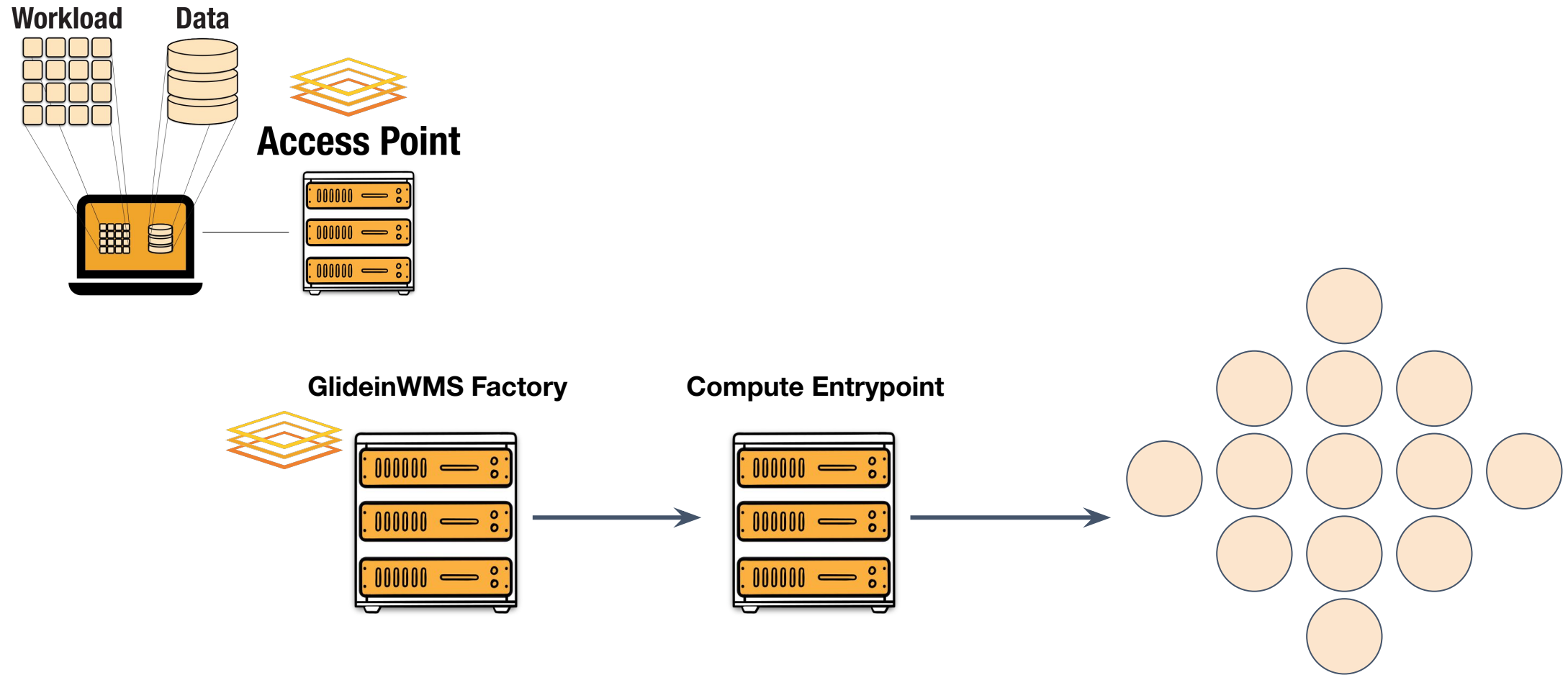
GlideinWMS Factory



# Under the Hood

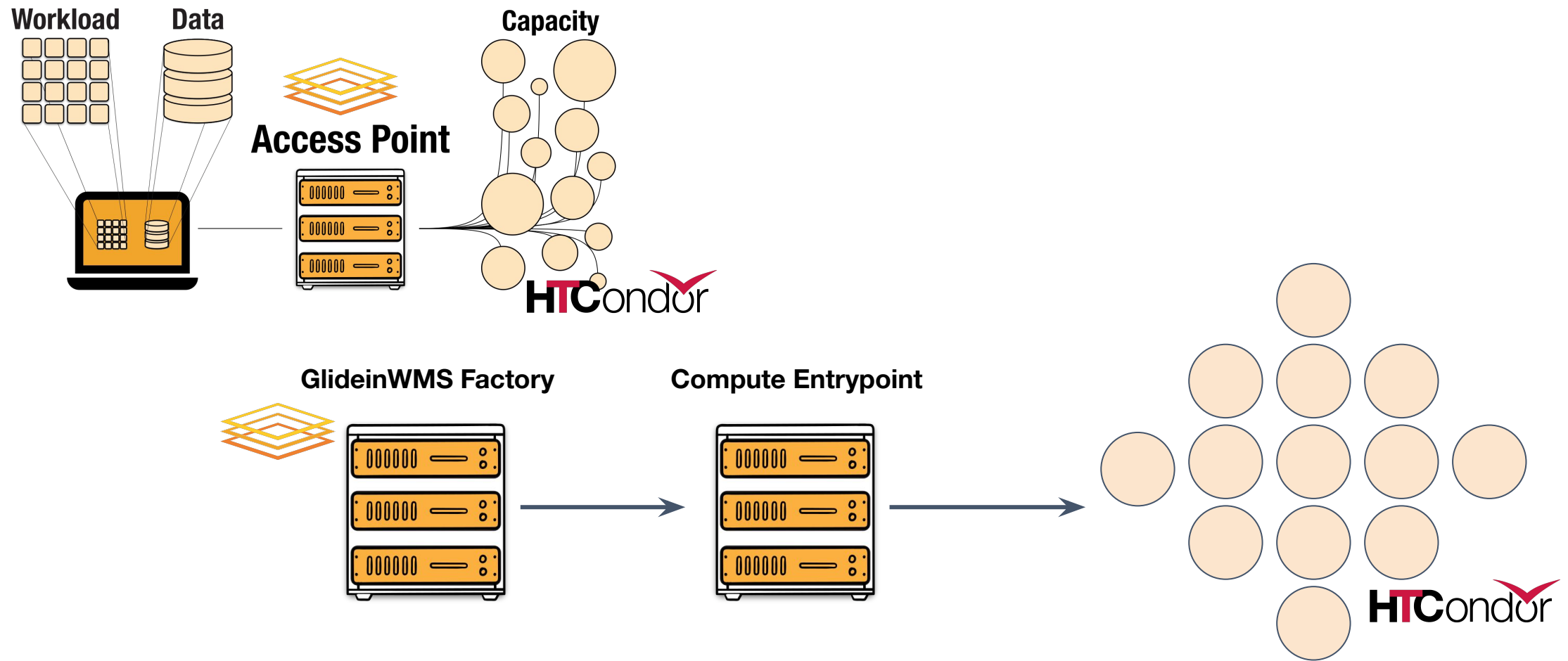


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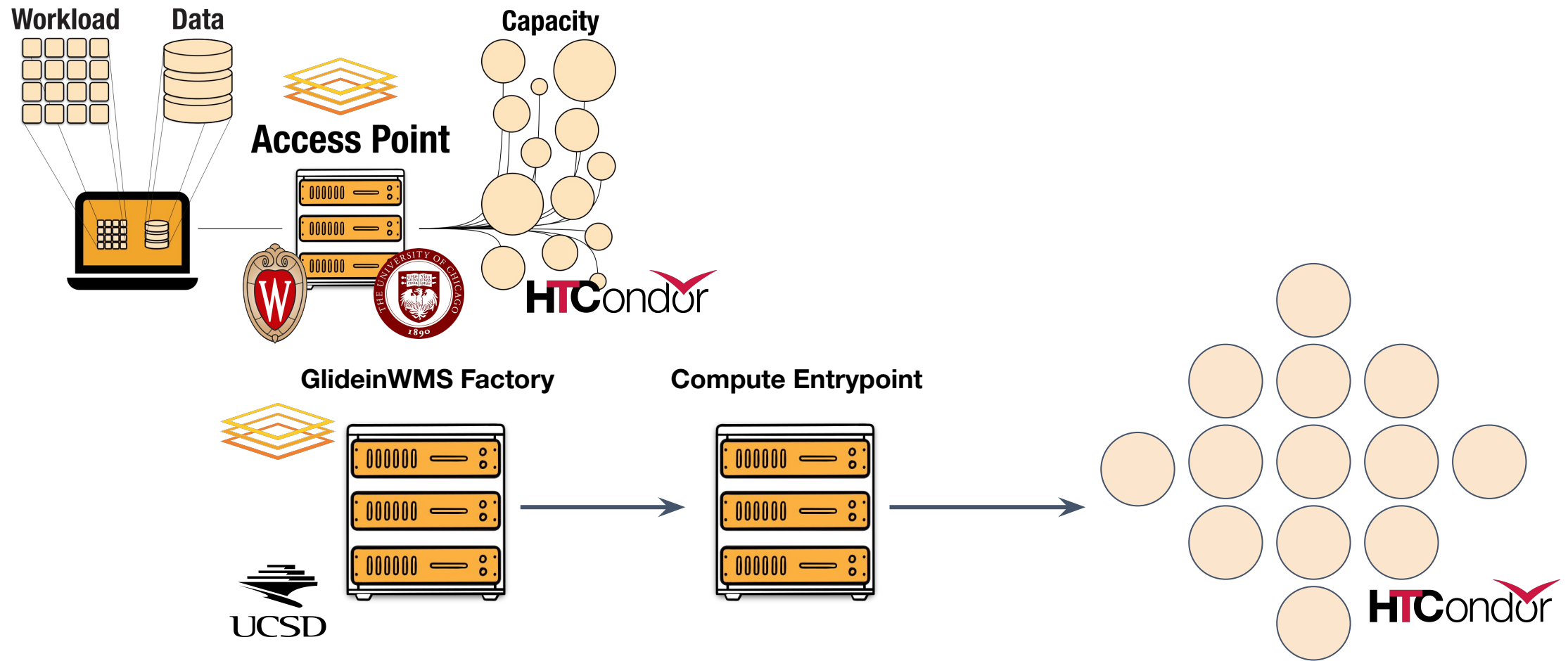




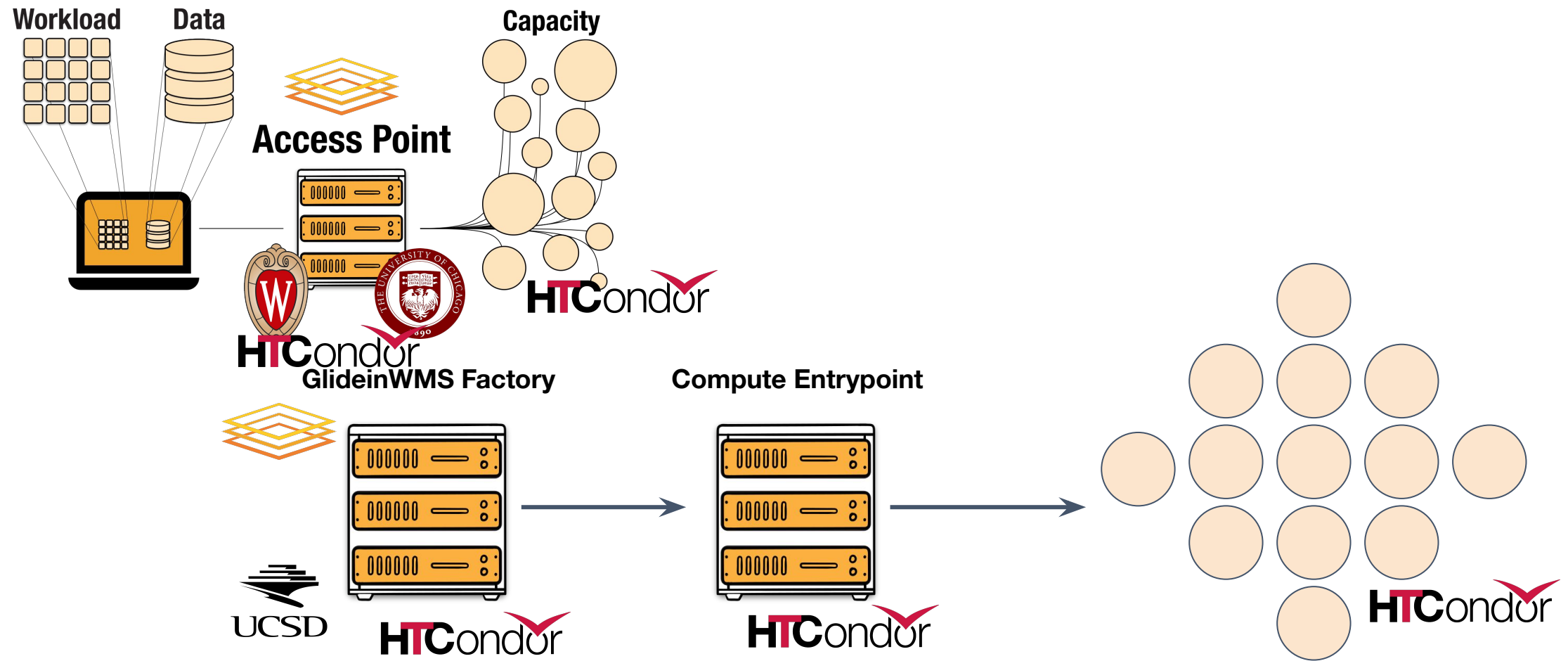
# Under the Hood



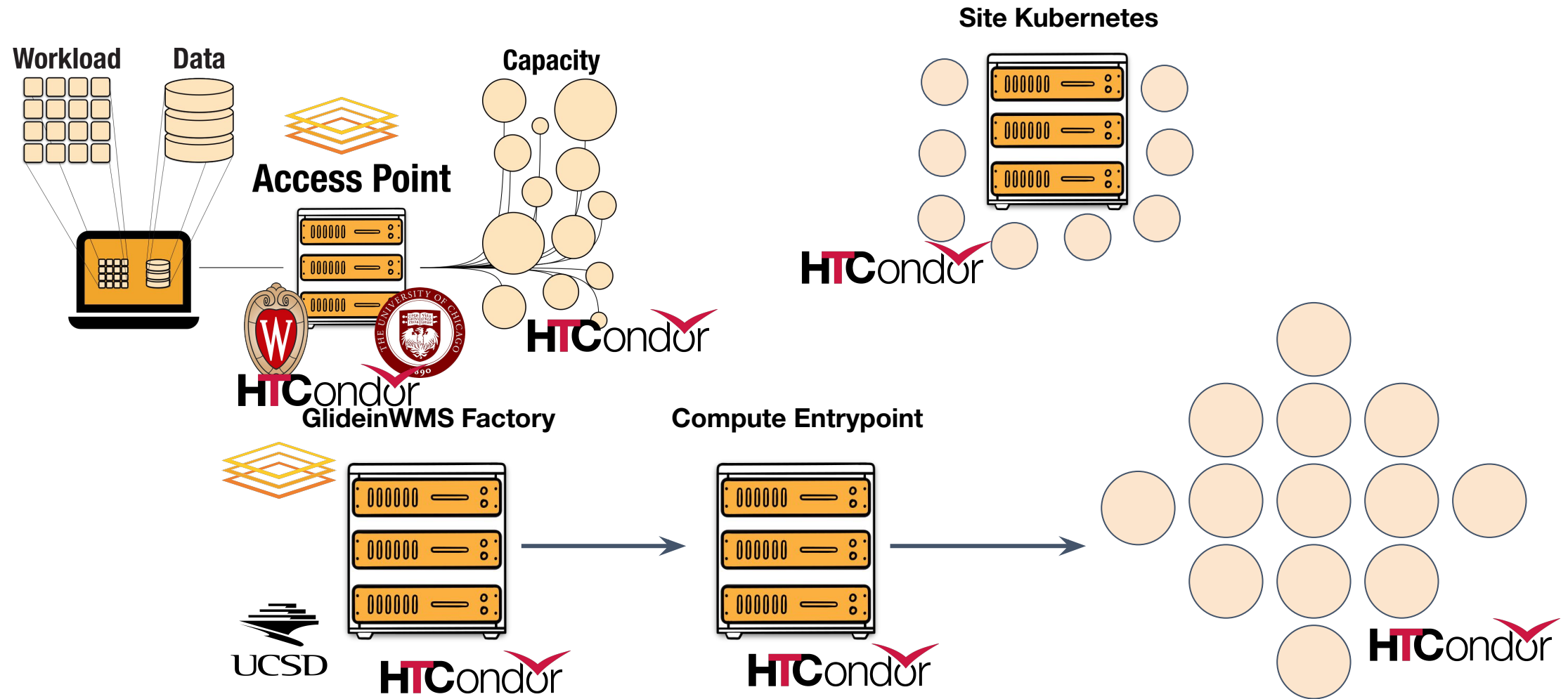
# Under the Hood



# Under the Hood



# Under the Hood



# OSPool: PATh DevTeam + OSG Ops

## Then...

- Monthly HTCSS releases
- Features and bug-fixes designed for general public
- OSG-Operated Access Points used LTS versions of HTCSS
- OSPool upgraded for specific bug-fixes

## Now...

- HTCSS releases and OSPool upgrades every Tuesday
- Features and bug-fixes planned by PATh Dev and OSG teams
- OSG-Operated Access Points use feature versions of HTCSS
- OSPool changes rolled into general public, monthly releases

# Building (Virtual) Relationships

- Minimal technical and policy work to get from Then → Now
- Heaviest lifts around new organizational goals and structure
  - Monthly town hall meetings for leadership to discuss strategic direction and receive input from staff
  - Weekly OSPool operational and all staff meetings
  - Dedicated Slack channels for day-to-day communications
- Our solutions reflect our distributed team in a virtual-only world
  - PATh awarded in September 2020
  - Highlighted weaknesses in our onboarding processes
  - Excited for an in-person All Staff meeting!

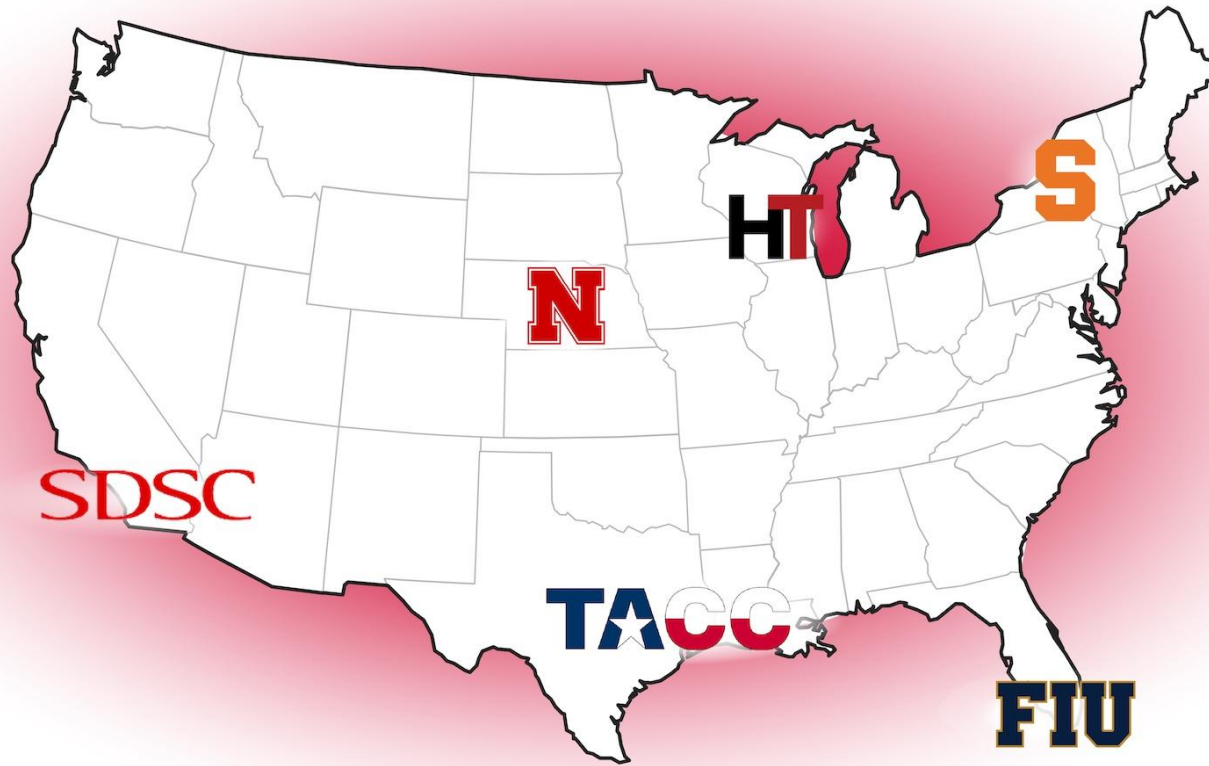
# OSPool Special Projects

- Historically, parallel developments in different parts of the software stack added support for Apptainer user jobs
- Difficult to untangle due to feature disparity and expertise distributed among teams
- New relationships and processes leveraged to turn an intractable problem into a multi-week project
  - OSPool users will be able to take advantage of currently missing HTCSS features
  - Other HTCSS users will see improvements to Apptainer support



# The PATH Facility

*Powering distributed high throughput computing*





# PATH Facility: PATH Production + OSG

- National-scale dHTC service: 30k cores, 36 A100 GPUs
  - Each site maintains hardware and networking
  - PATH Production Services Team provisions Kubernetes at remote sites:
    - Florida International University
    - Syracuse University
    - University of Nebraska
    - University of Wisconsin
  - San Diego Supercomputer Center and Texas Advanced Computing Center provision their own hosts with Kubernetes
- Developers in PATH Production Services deploy dHTC services across distributed Kubernetes infrastructure

# PATh Facility GitOps

- GitOps: tracking and making operational changes with Git and Continuous Deployment (CD) systems
  - Service states are enshrined in history, allowing for rebuild in case of catastrophic failure
  - “Who”, “what”, “when”, and hopefully “why” recorded for auditing and knowledge sharing
- Continuous deployment through Flux
- Secrets encrypted with SealedSecret
- Dex for managing operator access

# PATh Facility Challenges

- Coordination of troubleshooting hardware and networking issues in a distributed ops environment
- Slightly different Kubernetes environments at sites may require different strategies and/or development efforts
- System complexity can result in difficult-to-troubleshoot issues
  - Potentially mitigated via Operations and architecture manuals
  - New technologies complex at first → organizational education opportunities

# OSG Fabric of Services

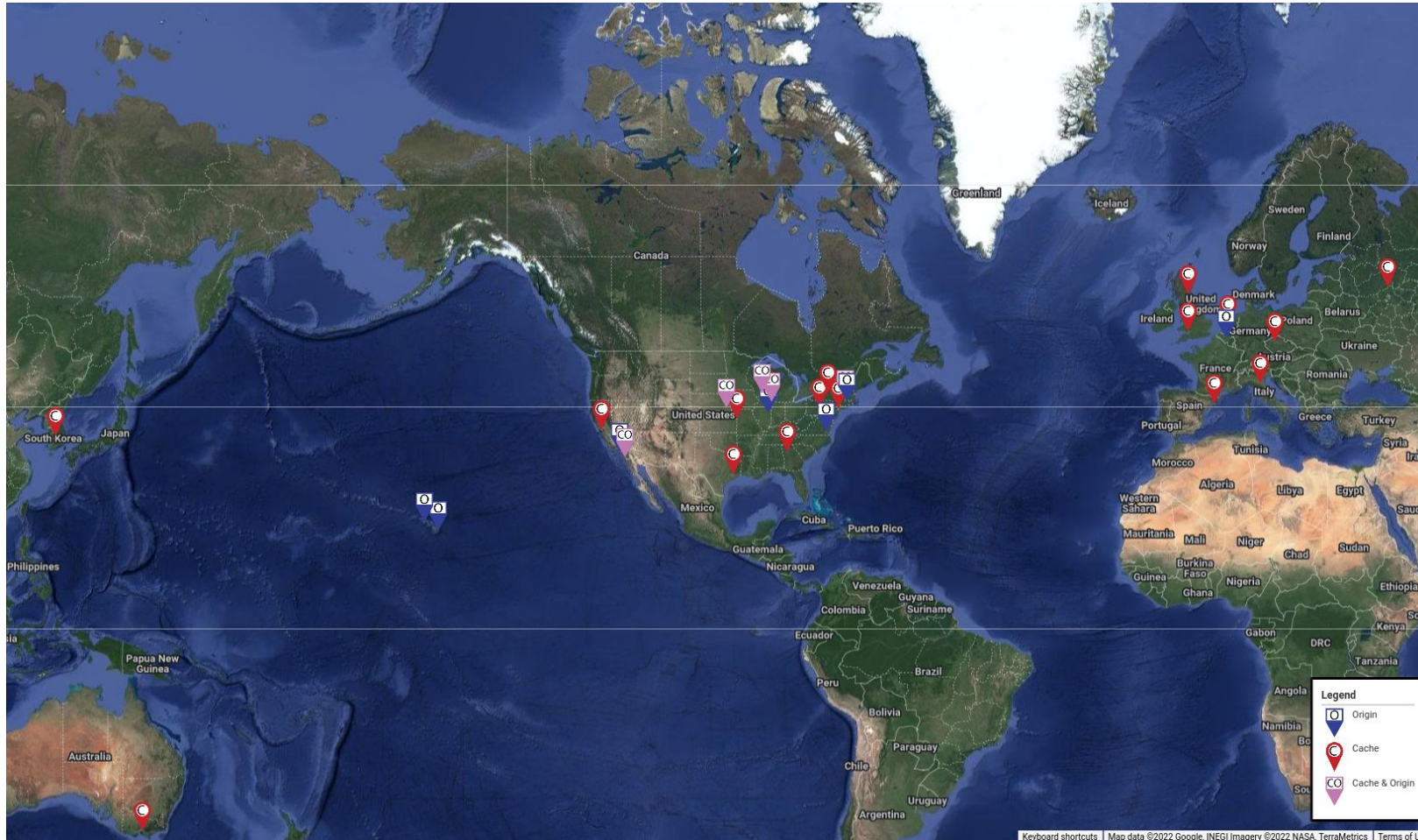
- OSG Operations manages a variety of central services for members of the Consortium
- OSG Operations team spread across time zones: coordination (daily standups) and GitOps are critical
- Many of these services have been migrated to Kubernetes clusters at the University of Wisconsin and University of Chicago
- Services fall on the DevOps spectrum, depending on what can be taken off the shelf vs created in-house

# OSG Hosted Compute Entrypoints (CEs)

- CEs provide an entrypoint/translation layer from glideins to the local site scheduler
- CEs can be hard for new sites to install and maintain (e.g., CC\*)
- OSG Hosted CEs are one of our software-as-a-service offerings:
  - OSG Operations deploys Hosted CE Helm charts, allowing sites to contribute capacity to the Consortium with just an SSH connection
  - Developed by the OSG Software Team and requires close coordination between OSG Software and Operations
  - Where does your product fall on the DevOps spectrum and for whom?  
We experienced some pain with sites running their own Hosted CEs



# Open Science Data Federation



# Open Science Data Federation

- Service deployment analogous to CEs:
  - Sites can choose to host their own
  - Or allow OSG Operations to deploy caches/origins within the site's Kubernetes cluster
- Cache and Origin container development by the OSG Software Team, deployment by OSG Operations
- Helm chart development in progress, needs to support different Kubernetes environments

# Monitoring

- Monitoring is crucial to DevOps with distributed services
- Various levels of real-time monitoring specific to each service
  - Icinga for monitoring host health
  - Prometheus for health of Kubernetes deployments
  - Check\_mk for remote and custom checks for services
  - HTCSS monitoring in Grafana, Ganglia, and custom RRD displays for OSPool health
- Accounting as a final verification tool



# Speeding Up Traditional Ops

- Some sites in the Consortium were interested in shorter software development → service deployment lifecycles
- OSG Software Team packaged many services as containers
- Stretch of “DevOps” as developers and operators fall under different administrative domains
- Tight coupling replaced with clear, published policy:
  - Different container tags indicate level of testing performed
  - Immutable container tags to allow sites to revert updates

# Building Community Knowledge

- Bi-weekly Kubernetes Hackathons
- Finding opportunities for Kubernetes-based projects involving new teams and team members
- Kubernetes-focused Slack channels
- Cross-pollination via Kubernetes meetups with other groups in the Consortium

# Questions?

- Ping us on the IRIS-HEP Slack
- Reach out in #software on the OSG Slack
- Send us email at [help@osg-htc.org](mailto:help@osg-htc.org)

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